

## Teacher Reflection | Promoting a Growth Mindset

<b>Type of Collection:</b> <input type="checkbox"/> Coordinator/Administrator Collection Teacher: _____ Date: _____      Subject: _____ Standard / Objective: _____	<input type="checkbox"/> Teacher Collection Observer: _____ Time / Period: _____ Name of School: _____
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**Directions:** During this period of time, the role of the teacher is to be a facilitator/coach for their students. Using the grid below, record in 2 minute intervals the type of instructional strategy that you observe or have assigned. More than one strategy may be checked every 2 minutes. Collect this data ongoing for 22 minutes total. At the end, record your total minutes for each strategy.

Instructional Strategies	2	4	6	8	10	12	14	16	18	20	22	Total
Verbal / Discussion												
Visual / Drawing												
Kinesthetic / Movement												
Performance Writing												
Blended Learning / UDL												
Instructional Strategies are Whole Class Involvement (Student to Student Interaction)												

### Examples of activities/strategies promoting a Growth Mindset Classroom (check all that apply within your lesson)

<u>Verbal / Discussion</u> <input type="checkbox"/> Drama / Reenactment <input type="checkbox"/> Brainstorming <input type="checkbox"/> Storytelling (Digital)	<input type="checkbox"/> Kagan Strategy <input type="checkbox"/> Games / Humor / Roleplay <input type="checkbox"/> Primary / Secondary Sources <input type="checkbox"/> Historical Thinking / Time Lines	<input type="checkbox"/> Socratic Seminar <input type="checkbox"/> Cooperative Learning <input type="checkbox"/> Political Cartoons <input type="checkbox"/> Other: [Write in]	<input type="checkbox"/> DBQ <input type="checkbox"/> Debates <input type="checkbox"/> Media Related
<u>Visual / Drawing</u> <input type="checkbox"/> Graphic Organizers <input type="checkbox"/> Drama / Reenactment <input type="checkbox"/> Manipulatives / Maps <input type="checkbox"/> Other: [Write in]	<input type="checkbox"/> Kagan Strategy <input type="checkbox"/> Cooperative Learning <input type="checkbox"/> Response Cards <input type="checkbox"/> Modeling (Teacher)	<input type="checkbox"/> Drawing / Artwork <input type="checkbox"/> Student Engagement <input type="checkbox"/> Concept Maps <input type="checkbox"/> Games / Humor / Role-play	<input type="checkbox"/> Infographics <input type="checkbox"/> Visual Aids <input type="checkbox"/> Foldables <input type="checkbox"/> Artifacts
<u>Kinesthetic / Movement</u> <input type="checkbox"/> Manipulatives / Maps <input type="checkbox"/> Differentiated Instruction	<input type="checkbox"/> Kagan Strategy <input type="checkbox"/> Music / Rhythm / Rhyme <input type="checkbox"/> Effective Movement	<input type="checkbox"/> Project-Based Learning <input type="checkbox"/> Primary / Secondary Sources <input type="checkbox"/> Other: [Write in]	<input type="checkbox"/> Media Related <input type="checkbox"/> Artifacts
<u>Performance Writing</u> <input type="checkbox"/> DBQ <input type="checkbox"/> Student Newspapers	<input type="checkbox"/> Kagan Strategy <input type="checkbox"/> Writing / Journals <input type="checkbox"/> Historical Thinking / Time Lines	<input type="checkbox"/> Admit / Exit Slip (Formative Assessment) <input type="checkbox"/> Content Area Writing Strategies <input type="checkbox"/> Other: [Write in]	
<u>Blended Learning / UDL</u> <input type="checkbox"/> Chromebooks <input type="checkbox"/> Screencasts <input type="checkbox"/> Student Response System / Socrative	<input type="checkbox"/> Mobile Devices / Tablets <input type="checkbox"/> Google Classroom <input type="checkbox"/> TCI   History Alive!	<input type="checkbox"/> Technology Based <input type="checkbox"/> Nearpod / Flocabulary <input type="checkbox"/> Podcast <input type="checkbox"/> Other: [Write in]	<input type="checkbox"/> Prezi <input type="checkbox"/> Kahoot! <input type="checkbox"/> VR Sets
<u>Other</u> <input type="checkbox"/> Civic Responsibility	<input type="checkbox"/> National History Day <input type="checkbox"/> Other: [Write in]	<input type="checkbox"/> Literacy Design Collaborative (LDC)	

**Categories:** Check the category that matches your data above. Do not think of the four categories in terms of a scale (1 to 4). Each category below is promoting students toward a Growth Mindset and each reflection will change over time. The categories are only based on the number of strategies reached within the 22 minute time frame and is not a reflection on your performance in the classroom. Use this reflection tool to provide feedback in your daily lessons.

Categories	Students are engaged with classroom activities/strategies that correlates with whole class involvement (student to student interaction) – Teacher is promoting a Growth Mindset in the classroom for students [Each category is promoting a Growth Mindset for Students]			
	Emerging	Developing	Operational	Optimizing
Based on number of Instructional Strategies reached and minutes of each	<input type="checkbox"/> 2 out of 5 Instructional Strategies reached with students, each with 6+ minutes	<input type="checkbox"/> 3 out of 5 Instructional Strategies reached with students, each with 6+ minutes	<input type="checkbox"/> 4 out of 5 Instructional Strategies reached with students, each with 6+ minutes	<input type="checkbox"/> 5 out of 5 Instructional Strategies reached with students, each with 6+ minutes